Reconstructing TVET for the New Era: Mindfulness in Craft and Value Trades Summit Series Trades Summit Series DESIGN THINKING



Since time immemorial, the səlilwəta? təməx (Tsleil-Waututh), Skwxwú7mesh-ulh Temíxw (Squamish), x^wməθk^wəyəm (Musqueam), WSÁNEĆ (Saanich), and the Esquimalt and Songhees Nations of the Lakwangen (Lekwungen) Peoples have walked gently on the unceded territories where we are grateful to live, work, and play. We are committed to building relationships with the first peoples here, based in honour and respect, and we thank them for their hospitality.



BCcampus – I would like to add that as a BCcampus seconded employee I am grateful to work and live on the unceded territory of the Katzie and Kwantlen People.

British Columbia Institute of Technology (Burnaby) – I would like to begin by acknowledging that as a BCIT employee I am grateful to be able to teach on the unceded territory of the Coast Salish People.



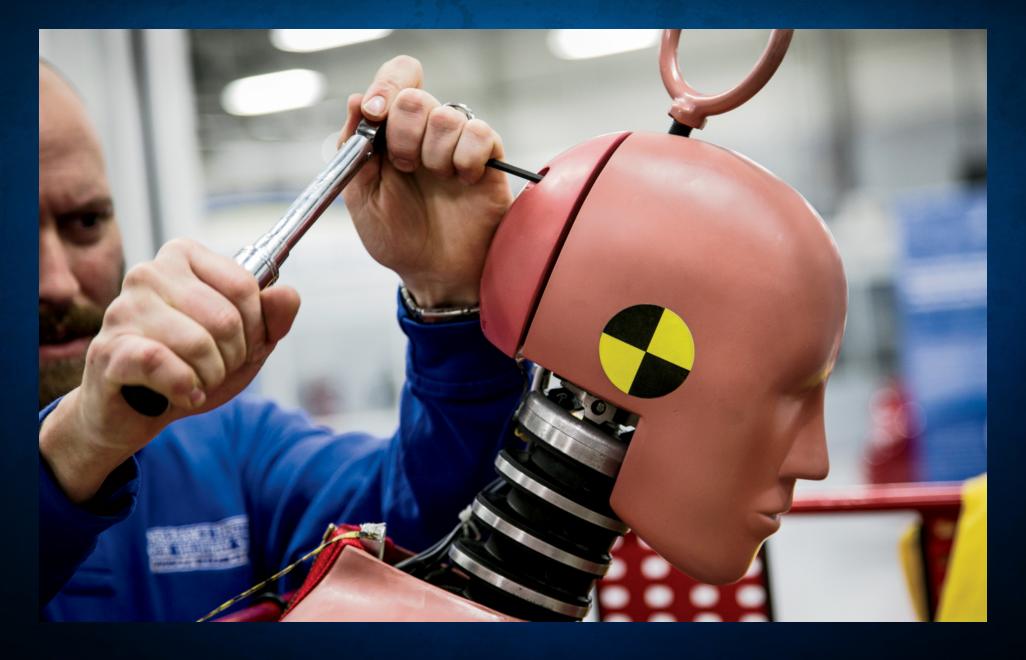


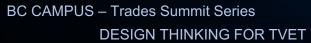
- Download the articles from the Moodle LMS for the series
- Download the Workbook before you begin the workshop
 - read through it



The Distinct Challenge

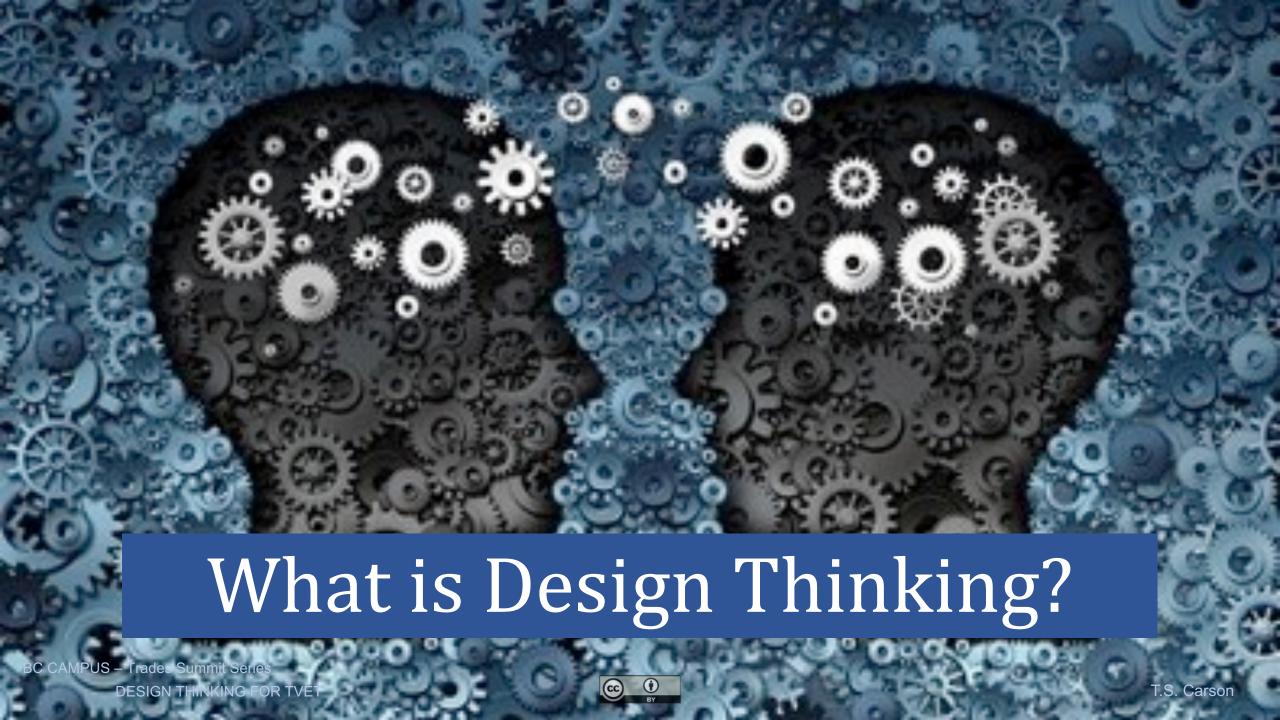


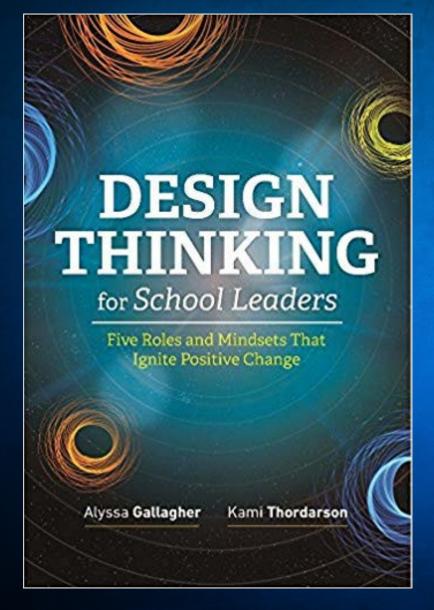












Design thinking is a process for problem solving and a method for creative action



Myth #1

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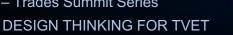
Take a giant leap into the unknown.

Myth #3
Change must
happen at the top
first.

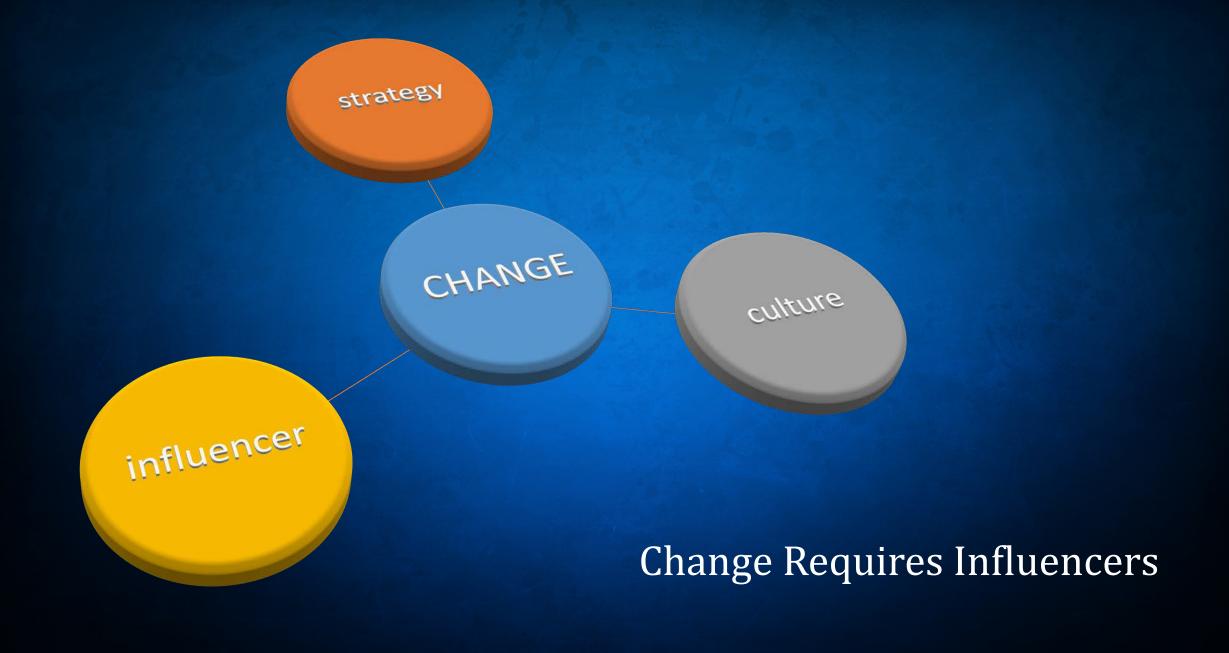
Myth #2

There isn't enough time, help, or buy-in from others.

Myth #4
There is a clear path and a simple answer.



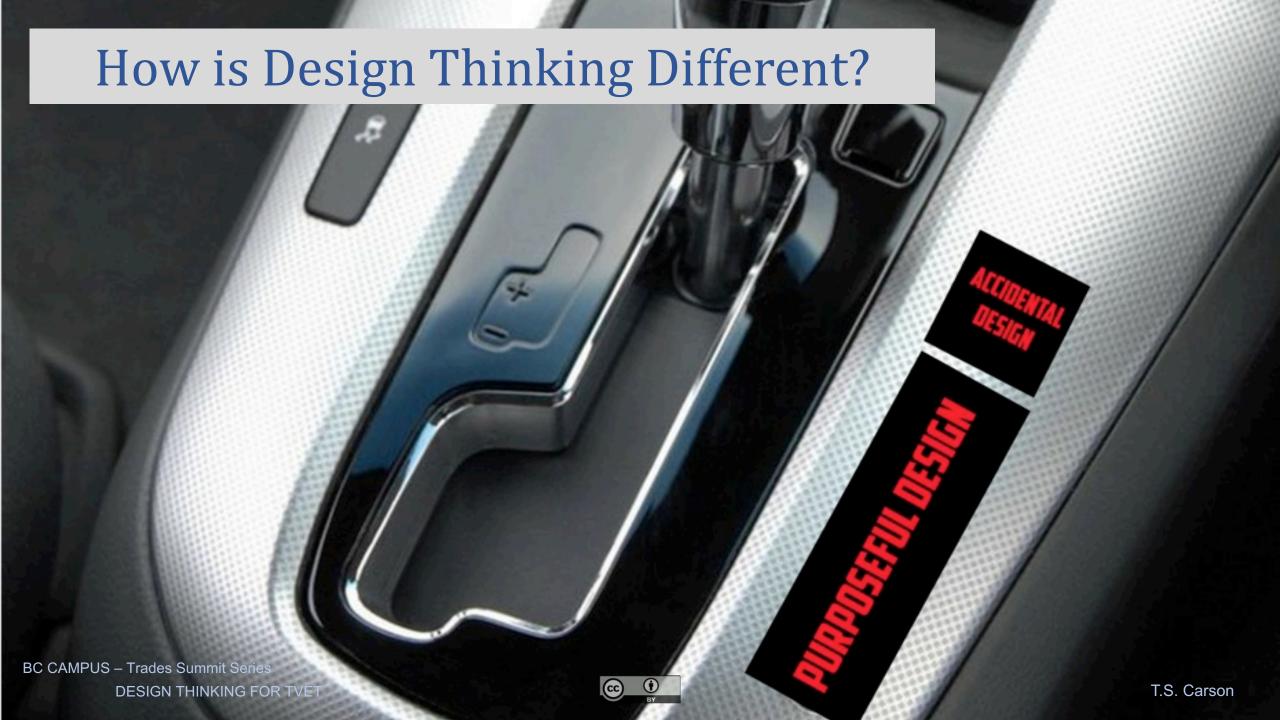




mindset

methodology





Design Thinking Mindsets



Radical Collaboration

Design Thinking Mindsets



Reframing



Design Thinking Mindsets

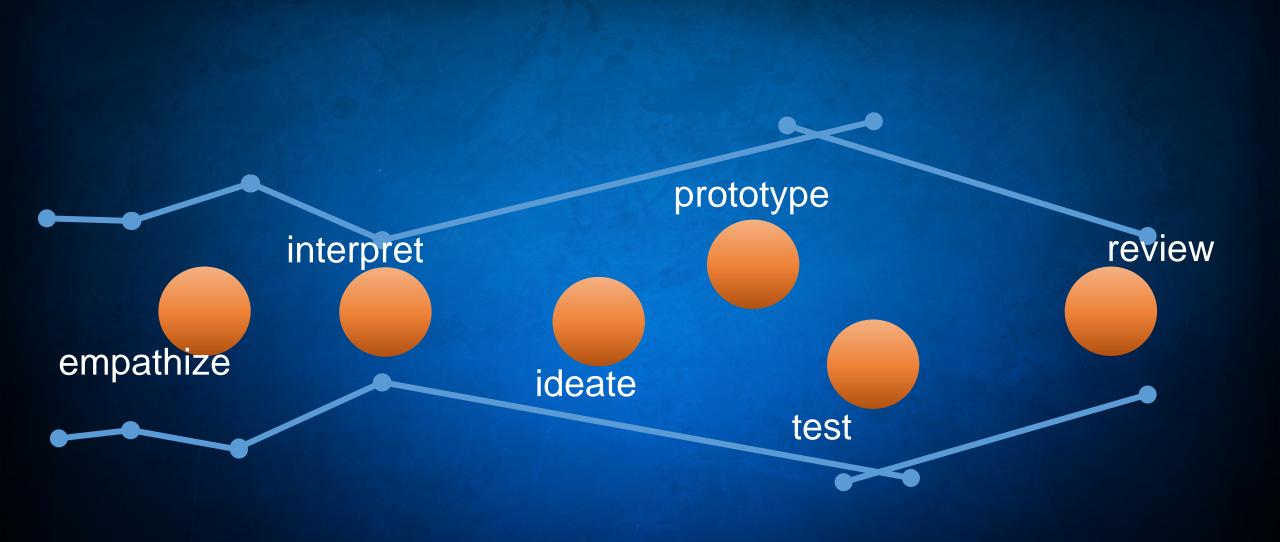


Mindfulness of Process



Design Thinking Methodology





To Summarize

Radical Collaboration

Reframing

Curiosity

Mindfulness of Process

Bias Towards Action





Are We Ready?

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DESIGN THINKING FOR TVET



