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Learning. Doing. Leading.

Bite-Sized UDL

Growing Your UDL Practice

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BCcampus

January 29, 2026



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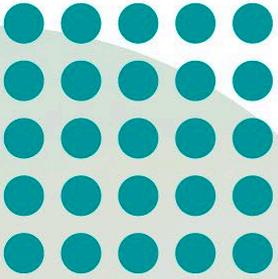
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A Bite About Me

KPU Accessibility Services, Practice Lead
UDL/Accessibility Consultant





What Is Education For?



RESET

Design sustainable fabrics

Mental health struggle for teenagers

Understand flooding in the Fraser Valley

AI proliferation



“Learning is a social, emotional,
and identity-based process.”

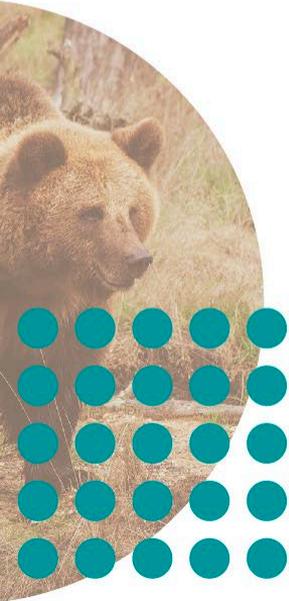
Centre for Applied and Special Technology
www.cast.org



What is Universal Design for Learning?

An inclusive framework for **designing curriculum**

- Grounded in variability in learning
- Focuses on access
- Builds learning through multiple pathways



The Universal Design for Learning Guidelines

The goal of UDL is **learner agency** that is purposeful & reflective, resourceful & authentic, strategic & action-oriented.

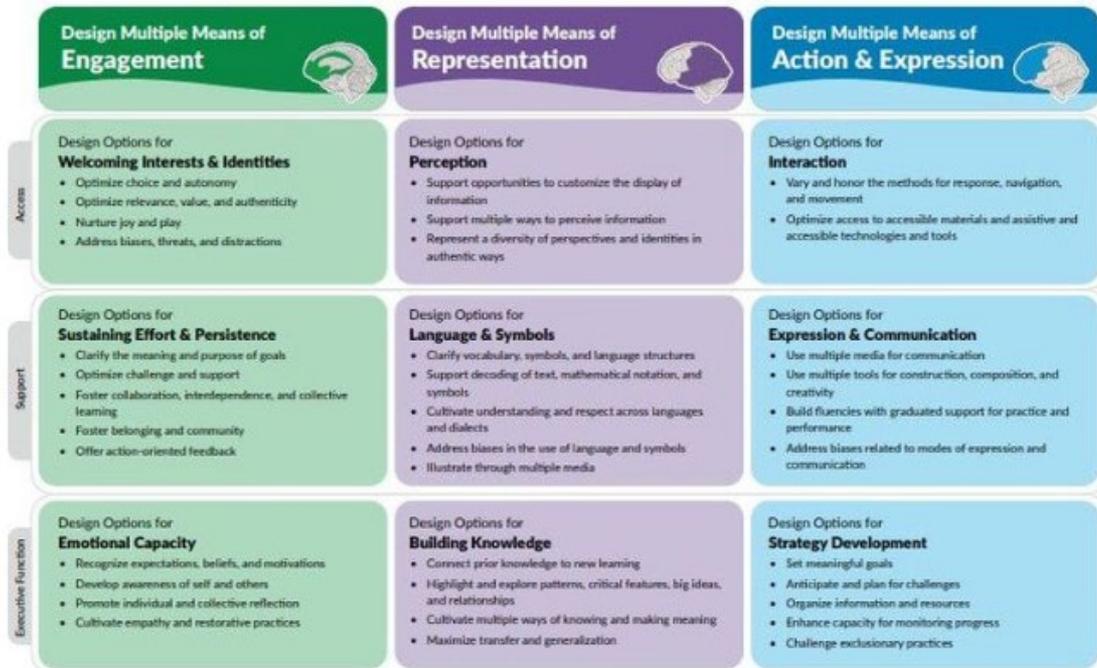


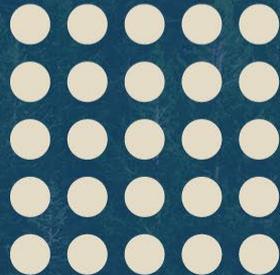
Image obtained from <https://udlguidelines.cast.org/static/udlg3-graphicorganizer-digital-nonumbers-a11y.pdf>





Five Bites

(five minutes per bite)



Love What You're Teaching

- Your enthusiasm is contagious
- Your authentic questions and curiosity
- Your history
- Your likes and dislikes about your field



Design Options for
Welcoming Interests & Identities (7)

→

Access

- Optimize choice and autonomy (7.1) >
- Optimize relevance, value, and authenticity (7.2) >
- Nurture joy and play (7.3) >
- Address biases, threats, and distractions (7.4) >



One Other Option

- Traditional/Modern
- Something hot and something cool
- Embed perspective-taking

Design Options for

Perception (1) →

- Support opportunities to customize the display of information (1.1) >
- Support multiple ways to perceive information (1.2) >
- Represent a diversity of perspectives and identities in authentic ways (1.3) >



Assistive Technology

- Text to speech
- Audio recording
- Accessible PDFs and Word

Design Options for

Interaction (4) →

- Vary and honor the methods for response, navigation, and movement (4.1) >
- Optimize access to accessible materials and assistive and accessible technologies and tools (4.2) >



Group Work Changes

- Locate community building in the process, not the result
- Reflect individually and together
- Check in on content beliefs

Design Options for

Emotional Capacity (9) →

- Recognize expectations, beliefs, and motivations (9.1) >
- Develop awareness of self and others (9.2) >
- Promote individual and collective reflection (9.3) >
- Cultivate empathy and restorative practices (9.4) >



Structure and Organize

- Acknowledge previous experience and its present applications
- Content relating to a larger frame and self
- Be explicit about transfer

Design Options for

Building Knowledge (3) →

- Connect prior knowledge to new learning (3.1) >
- Highlight and explore patterns, critical features, big ideas, and relationships (3.2) >
- Cultivate multiple ways of knowing and making meaning (3.3) >
- Maximize transfer and generalization (3.4) >



Additional UDL Resources

Storying UDL Pressbook

<https://kpu.pressbooks.pub/storyingudl/>

Designing for Equity: UDL at KPU

<https://wordpress.kpu.ca/tlcommons/designing-for-equity-launching-kpus-new-universal-design-for-learning-udl-resource/>





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Thank you

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